

Demo Reel 2011 Shot Breakdown

Intro Title Animation

- Designed, modeled, and animated in lightwave v9. Composited in Adobe After Effects

Your Friend, Chip Catbox Scene

- Co-director of the project
- Modeled every object and set (excluding the dog)
- Textured every object in scene using UV maps in Adobe Photoshop
- Created and edited sound fx

Your Friend, Chip Messy Room Scene

- Modeled every object and set (excluding the dog)
- Textured every object in scene using UV maps in Adobe Photoshop
- Set Design
- Created and edited sound fx

Mount Pleasant Snowboarding Scene

- Modeled the female snowboarding penguin, her snowboard, and her helmet in Lightwave Modeler
- Textured the female penguin using UV maps in Adobe Photoshop
- Animated the snowboarding in Lightwave v9

Mount Pleasant Tubing Scene

- Animated both the tubing child penguin and the tubing letters in Lightwave v9
- Modeled the slope and the text in Lightwave Modeler

Fat Cat Café Dance Scene

- Designed, animated, and colored the scene in Adobe Flash
- Co-director of the project

Farm Safety Project Rooster Turn Around

- Textured the rooster using UV maps and Adobe Photoshop

Farm Safety Project Chicken Coop Turn Around

- Textured the chicken coop using UV maps and Adobe Photoshop